

Blog and Rants

A place to share and reference rants, thoughts, musing and emails to help our customers. Actual customer names, IP addresses, etc may be edited to protect the innocent and/or guilty.

Raspberry Pi Speaker/PA Phone

First, this little project is not as capable as the serious hardware you get from <https://www.cyberdata.net> , <https://www.algosolutions.com/> or other vendors. But if you don't mind experimenting with a Raspberry Pi or similar hardware, this is a fun useful project that will create a VoIP/SIP endpoint that auto answers as a phone extension that allows you to feed into a PA system, loud speaker, etc. You should have some basic skills with an rPi, a text editor and linux. There is no security, implicit or implied, but if you practice sane PBX/SIP Server configs and put a real password on your rPi user and root accounts, you should be ready to go. Depending on your PBX, it might be possible that outside callers find this extension and say rude things loudly.

Build your device. Lots of options here, we are using basic Raspian aka Raspberry Pi OS without a GUI. Command Line Only. My reference build is an rPi 3, but this should work on any variations. rPi's have sound out, but no microphone in via the 3.5mm jack. Because of this, we need to install the **snd-dummy** driver via modprobe. Just plug something loud into the 3.5mm plug.

Step 1:

Install the needed things. I like Joe as an editor, nano and pico and vi work as well. mpg321 is mostly so you can test audio out without a call. We are using the console/command line version of Twinkle, a powerful softphone application. Expect and screen are optional. I use them because I do.

```
apt install twinkle-console joe mpg321 openssh-server expect screen
```

Step 2:

Run Twinkle and configure it how you would like. **alsa:plughw:1,0** is the snd-dummy driver microphone. Important parts of my reference configs:

/root/.twinkle/twinkle.sys

```
# AUDIO
dev_ringtone=alsa:plughw:0,0
dev_speaker=alsa:plughw:0,0
dev_mic=alsa:plughw:1,0
validate_audio_dev=no
```

/root/.twinkle/twinkle.svc

```
dnd=no
auto_answer=yes
```

/root/.twinkle/twinkle.cfg example values, not real. Use the IP address or FQDN of your SIP server

```
user_name=142
user_domain=192.168.1.22
user_display=142
user_organization=
auth_realm=
auth_name=142
auth_pass=42-put-realpasswdhere-42
auth_aka_op=000000000000000000000000000000000000
auth_aka_amf=0000
# SIP SERVER
outbound_proxy=192.168.1.22
all_requests_to_proxy=no
non_resolvable_to_proxy=no
registrar=
register_at_startup=yes
registration_time=1200
reg_add_qvalue=no
reg_qvalue=1
```

Step 3:

Next, run **twinkle-console** and test. You can put the snd-dummy module in /etc/modules as well.

***/root/runtwinkle.sh**

```
/usr/sbin/modprobe snd-dummy
/usr/bin/twinkle-console
```

Step 4:

One tested, configure so this runs automatically at boot. Twinkle needs a console, and there are lots of ways to do this. This is one way and is easy to troubleshoot.

I like to add this to **/etc/rc.local** so it runs on bootup.

```
/usr/sbin/modprobe snd-dummy
/usr/bin/amixer set Headphone 90%
```

```
/usr/bin/mpg123 /root/iamaalive.mp3
```

I'm not sure if twinkle-console will run forever or not, this is a hack method. I created a script and run it from crontab every 10 minutes.

/etc/crontab

- /10 * * * * root /root/keepitalllrunning.sh

/root/keepitalllrunning.sh

```
#!/usr/bin/bash
ps -axf | grep twinkle | grep -v grep
if [ "$?" == "0" ]; then
echo "twinkle found"
else
echo restart attempt
/root/star.expect &
sleep 2
fi
ps -axf | grep twinkle | grep -v grep
if [ "$?" == "0" ]; then
echo "TWINKLE IS ALIVE"
else
echo "TWINKLE NOT ALIVE"
fi
```

Expect runs star.expect (twinkle twinkle little star)

```
#!/usr/bin/expect
#not proud of this, but sometimes you gotta make things work the hard way.
set timeout 720
spawn /usr/bin/twinkle-console
expect "# " { send "help" }
interact
```

So, in the end, you have a little Raspberry Pi plugged into an amplifier of some kind, that connects to your PBX (Asterisk/FreeSwitch/3CX/Hello Hub) that on boot up plays an MP3 file (a speaker test) then connects to the PBX as a phone extension/endpoint with auto answer turned on. If you dial the extension you have configured, it will auto answer and you can holler whatever you want over the PA system. This project has worked for me, at least twice. I've given variations of them to grateful **ring-u** customers. What I wrote up here is a starting point. Your methods and results may vary. -Mike-

2022/06/10 17:13 · mike

Mesh, Sonos and VoIP

This is an edited version of an email from Phil (The “CEO”) to a customer that has at least 1 mesh network (maybe 2) and constant VoIP issues. He's using Luxul and Eero.com mesh WiFi trying to cover a large building without installing proper ethernet cables and solid real multi-use Access Points (Ubiquiti as an example). Add Sonus speakers, with a lot of chatter.. and you got issues.

The email

Chris,

I don't have much to report other than a rethink on something we already discussed.

You said that you took one of the phones down and plugged it into a switch/router/ethernet port directly. This didn't change the behavior, still poor sound quality.

I didn't catch this at the time but here's the thing:

The phones have 2 MAC addresses, 1 for the wifi side, the other for the wired side. To actually get the phone to work, you have to plug it in via ethernet, then add a new extension in our interface, and THEN turn off the wifi on the phone, turning it into a “wired only” device. Following this procedure is the ONLY way to test the wired vs wifi thesis. If you do this and you have good, or even improved sound quality it helps us to find the correct solution.

My gut says that the only way to fix this properly is with an IT person on site, and possibly the creation of a separate wifi network that would use conventional wifi tech such as the access points made by Ubiquiti (Ubiquiti Uni-Fi) and others. You have a large and complex network, that needs active management to set it up properly for SIP/VoIP use.

Suggestions: (some may not apply as I do not know what equipment you have)

1. Do not use a modem/router provided by your service provider. Far better to use a cable modem from Motorola, Netgear etc (\$50-100), and a separate router (Ubiquiti Edgerouter or other semi-enterprise grade gear \$80-200). We are happy to make suggestions.
2. Your network needs to be flat: Only 1 device can be set up for DHCP. (Yours may be, we haven't gotten that deep yet).
3. Mesh networks and VoIP are not the best of friends. Better to run the VoIP side off of traditional wifi via access points.
4. Some of the network segmentation may be possible using v-lans instead of a physically segmented network, but this part will very much depend on your network map/topology.
5. There are a fair number of people in the Sonus forums that have consistent network issues. Let me explain why: Sonos is the best at what they do for many reasons, one of which is that the music being streamed to multiple endpoints remains in perfect sync, not even a millisecond delay or lag. If there were lag, it would create an echo/surround effect changing the music considerably. The only way to keep multiple endpoints in perfect sync is to have them talk to each other over the network constantly and check/adjust their “timing”. This creates an enormous amount of continual “chatter” on the network. This

can be particularly troublesome on the wifi side of the network. When you disconnected the Sonus endpoints did you get ALL of them including the “master” at the head of the system? If a single unit is left on it will try and find all of the other units that it used to be speaking to in order to maintain sync. It is also possible that the Sonus is NOT the issue.

The advantage of implementing these suggestions is that anyone’s devices and services should work properly if these steps are followed and maintained.

We really do want to help you, but there is very little we can actually do regarding your network.

This can be very frustrating. I know from personal experience of chasing gremlins in my own network.

Reach out if/when you need further assistance. If you decide to hire an IT guy we are happy to work with them, or even speak to them before you hire them. There are a lot of IT folk that are not very well acquainted with SIP/VoIP and best practices.

Phil Sieg

2022/06/10 17:11 · mike

[Older entries >>](#)

From:
<https://wiki.ring-u.com/wiki/> - **support wiki**

Permanent link:
<https://wiki.ring-u.com/wiki/doku.php?id=blog&rev=1654880336>

Last update: **2022/06/10 16:58**

